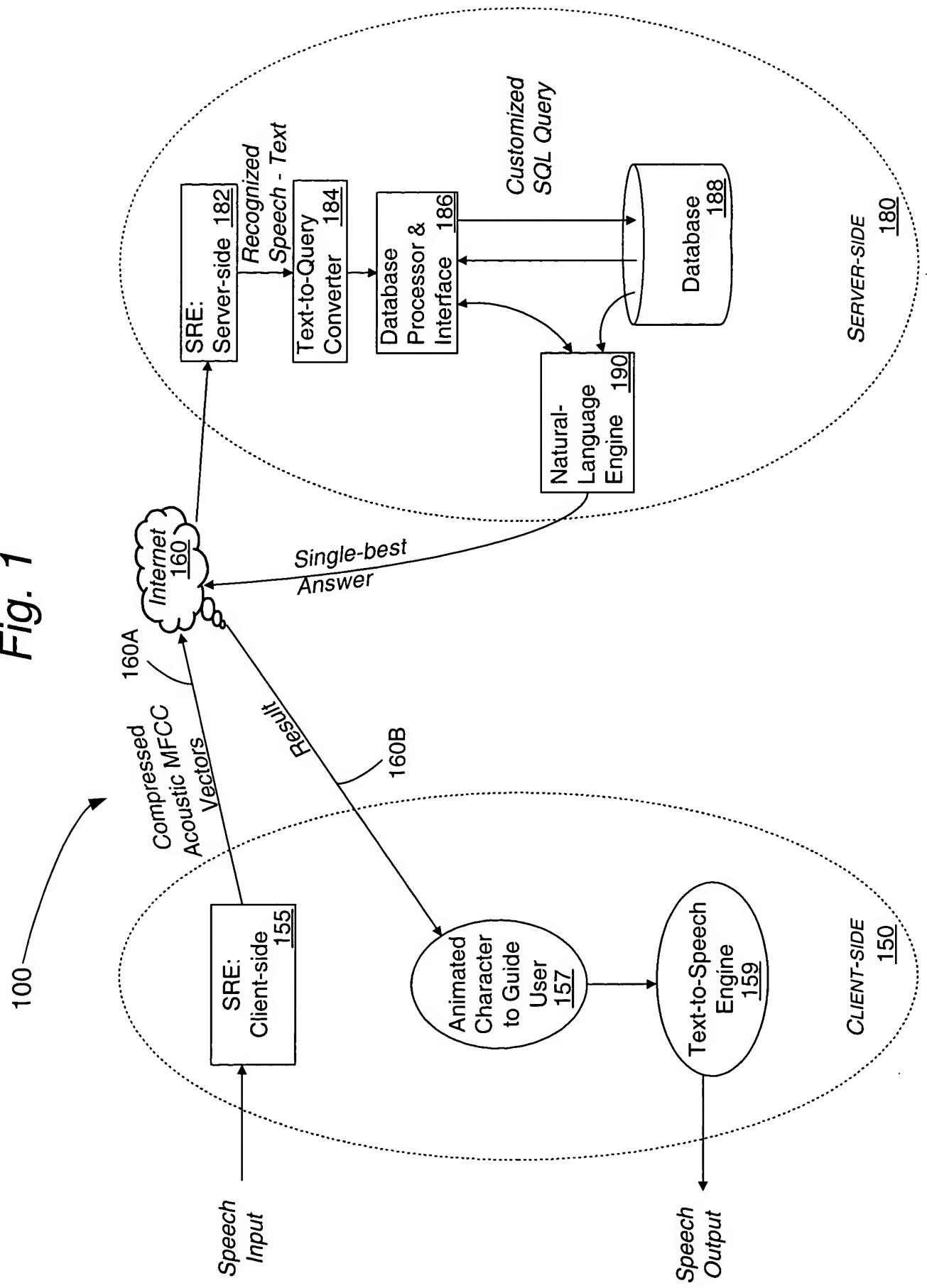
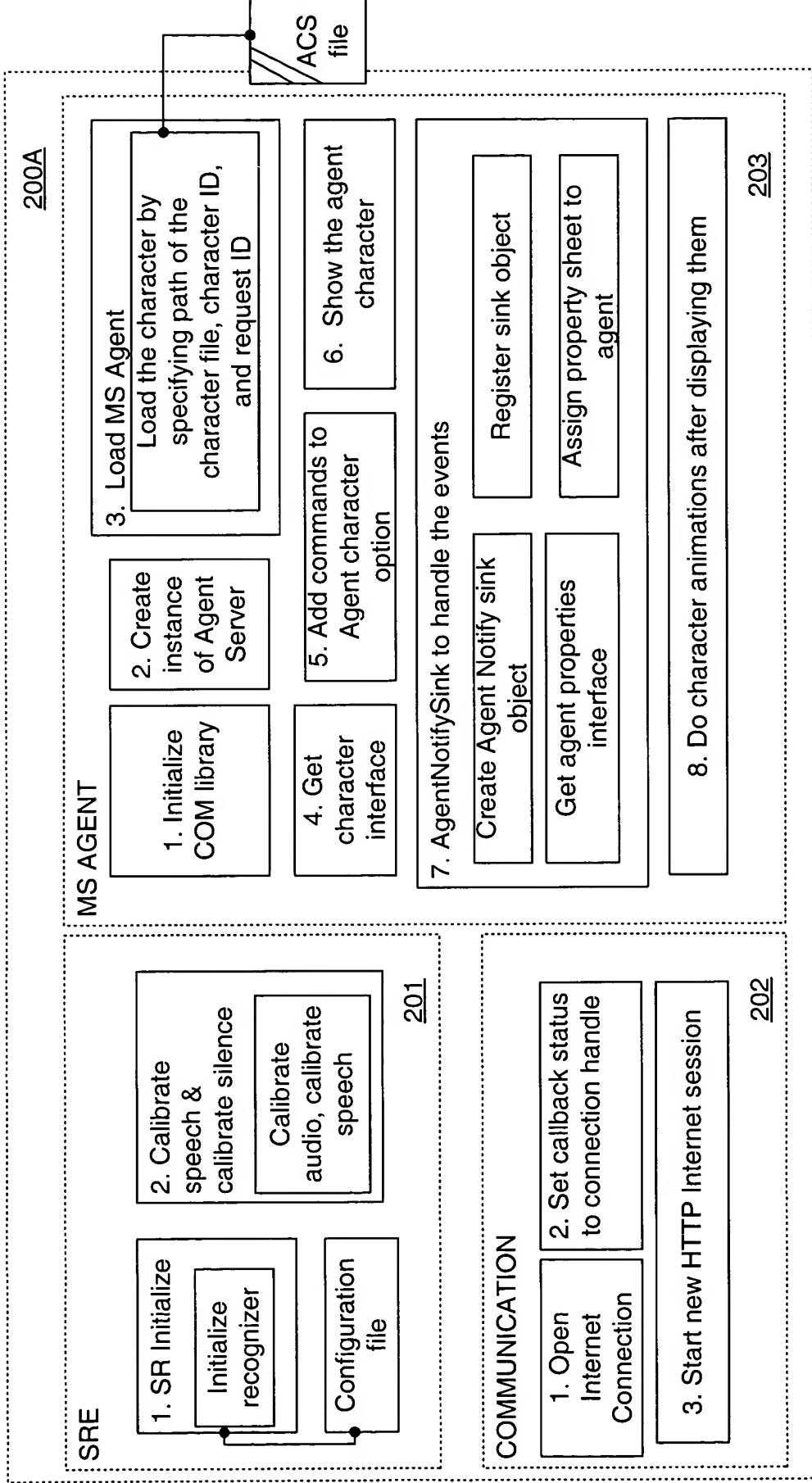


**Fig. 1**



## Figure 2A

### CLIENT-SIDE SYSTEM LOGIC



## Figure 2B

### CLIENT-SIDE SYSTEM LOGIC

215

This is an iterative process. This process initiated as and when user speaks by pressing control.

200B

#### RECEIVE USER SPEECH

208

SRE (recognize the speech)

207

1. Prepare coder

2. Start source

1. Receive the decompressed answer

2. Speak the answer received from server

206

3. Convert speech into MFCC vectors until silence is found

204

1. Encode the stream of bytes so that it is compatible to send to server via Internet using HTTP.

204

1. OpenHttpRequest ()

2. Send the data (user's question) to server

205

3. Wait for the server response

205

1. Receive the best answer from the server in a compressed form

2. Uncompress the answer

206

3. Pass the decompressed data to MS AGENT

209

3. InternetRead ()

206

1. Receive the best answer from the server in a compressed form

2. Uncompress the answer

206

3. Pass the decompressed data to MS AGENT

209

3. InternetRead ()

206

1. Receive the best answer from the server in a compressed form

2. Uncompress the answer

206

3. Pass the decompressed data to MS AGENT

209

3. InternetRead ()

206

1. Receive the best answer from the server in a compressed form

2. Uncompress the answer

206

3. Pass the decompressed data to MS AGENT

209

3. InternetRead ()

206

1. Receive the best answer from the server in a compressed form

2. Uncompress the answer

206

3. Pass the decompressed data to MS AGENT

209

3. InternetRead ()

206

1. Receive the best answer from the server in a compressed form

2. Uncompress the answer

206

3. Pass the decompressed data to MS AGENT

209

3. InternetRead ()

206

1. Receive the best answer from the server in a compressed form

2. Uncompress the answer

206

3. Pass the decompressed data to MS AGENT

209

3. InternetRead ()

206

1. Receive the best answer from the server in a compressed form

2. Uncompress the answer

206

3. Pass the decompressed data to MS AGENT

209

3. InternetRead ()

206

1. Receive the best answer from the server in a compressed form

2. Uncompress the answer

206

3. Pass the decompressed data to MS AGENT

209

3. InternetRead ()

206



## Figure 2C

### CLIENT-SIDE SYSTEM LOGIC

UN-INITIALIZATION (performs as and when user quits i.e. closes the web page)

200C

SRE 212

- Delete the objects created while initialization process
- Deallocate the memory assigned to the structure, which will be holding the parameters for speech

COMMUNICATION 213

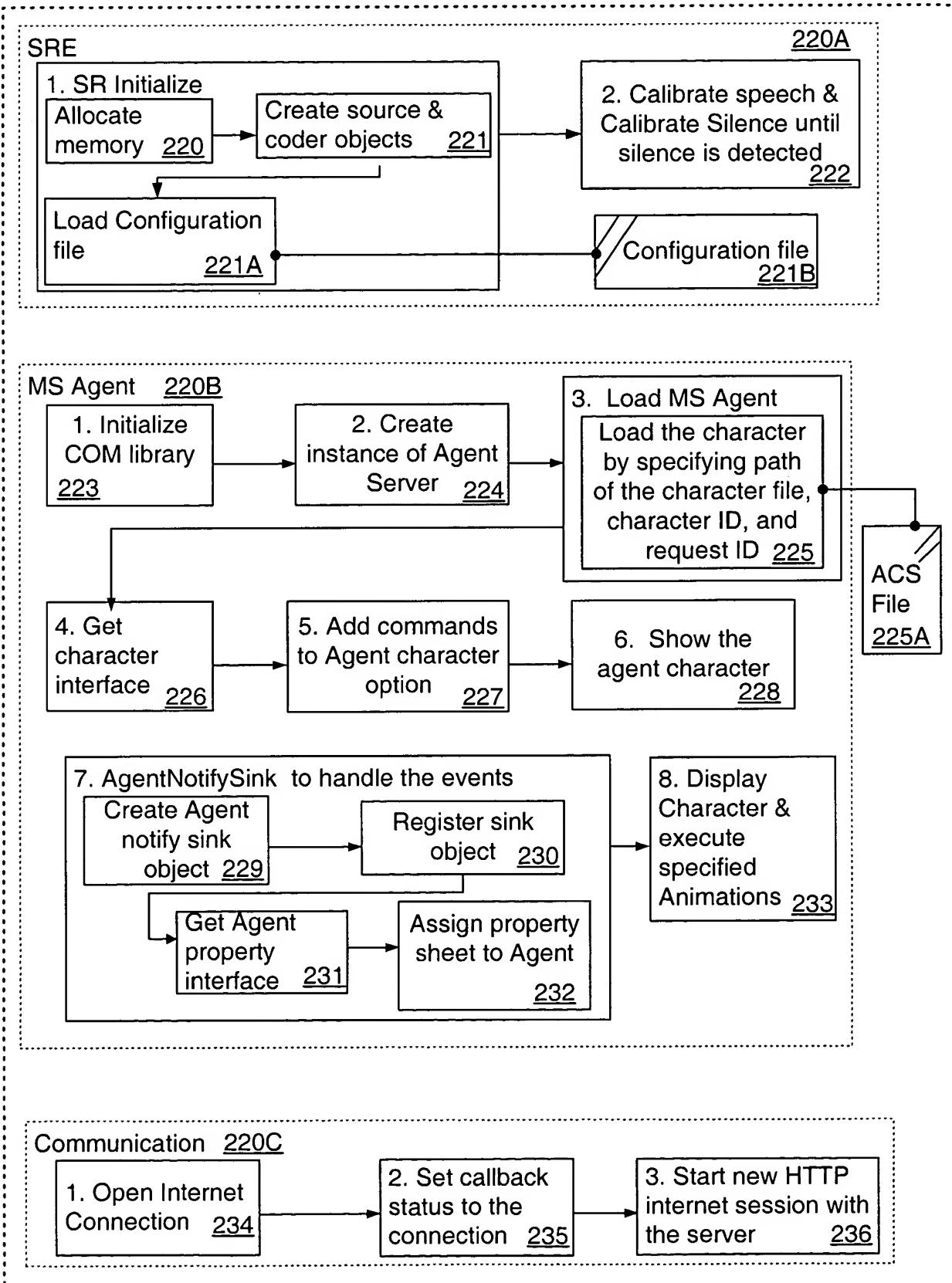
- Close the Internet handle i.e. the connection established with server.
- Close the Internet session which is created at the time of initialization

MS AGENT

- Release commands Interface
- Release character Interface
- Unload agent
- Release AgentNotifySink Interface
- Release prop. sheet Interface
- Unregister Agent NotifySink

214  
7. Release Agent Interface

*Fig. 2D*  
Client-side Initialization



**Fig. 3**  
**Client-sid Iterative Process**

The diagram illustrates the Client-side Iterative Process, divided into four main sections: SRE, Communication, MS AGENT, and COMMUNICATION. The process starts with 'Speech from User' leading to 'Receive User Speech'. The SRE section (241) involves 'Prepare Coder' (248), 'Start Source' (249), and 'Convert speech into MFCC vectors' (250). The Communication section (242) involves 'Encode MFCC vectors' (251) and 'Send encoded data to server' (252). The MS AGENT section (243) involves 'Receive uncompressed Answer' (254) and 'Articulate the Received Answer' (255). The COMMUNICATION section (246) involves 'Receive the "Best" Answer from server (compressed)' (258), 'Uncompress the Answer' (259), and 'Pass Answer to MS Agent' (260). The TEXT-TO-SPEECH ENGINE section (245) involves 'Natural Language Voice Data File' (256) and 'Text-to-Speech Engine' (257). The process ends with 'Encoded MFCC vectors' and 'Speak Best suitable Answer'.

```

graph TD
    Start[Speech from User] --> UserSpeech[Receive User Speech]
    UserSpeech --> SRE[SRE]
    UserSpeech --> Comm[Communication]
    SRE --> SRE_1[1. Prepare Coder 248]
    SRE_1 --> SRE_2[2. Start Source 249]
    SRE_2 --> SRE_3[3. Convert speech into MFCC vectors 250]
    SRE_3 --> Comm[Communication]
    Comm --> Comm_1[1. Encode MFCC vectors to make it compatible to send at server using HTTP 251]
    Comm_1 --> Comm_2[2. Send encoded data to server 252]
    Comm_2 --> Comm_3[3. Wait for response from server 253]
    Comm_3 --> MSAG[MS AGENT]
    MSAG --> MSAG_1[1. Receive uncompressed Answer 254]
    MSAG_1 --> MSAG_2[2. Articulate the Received Answer 255]
    MSAG_2 --> TS[TEXT-TO-SPEECH ENGINE]
    TS --> TS_NL[1. Natural Language Voice Data File 256]
    TS --> TS_TTS[2. Text-to-Speech Engine 257]
    TS_NL --> TS_TTS
    TS_TTS --> MSAG_2
    TS_TTS --> Comm[Communication]
    Comm --> COMM[COMMUNICATION]
    COMM --> COMM_1[1. Receive the "Best" Answer from server (compressed) 258]
    COMM_1 --> COMM_2[2. Uncompress the Answer 259]
    COMM_2 --> COMM_3[3. Pass Answer to MS Agent 260]
    COMM_3 --> MSAG_2
    COMM_3 --> TS_TTS
    TS_TTS --> MSAG_2
    MSAG_2 --> BestAnswer[Best Answer from Server]
    MSAG_2 --> Speak[Speak Best suitable Answer]
    Speak --> EncodedMFCC[Encoded MFCC vectors]
  
```

**Fig. 4**  
**Client-side Un-Initialization**

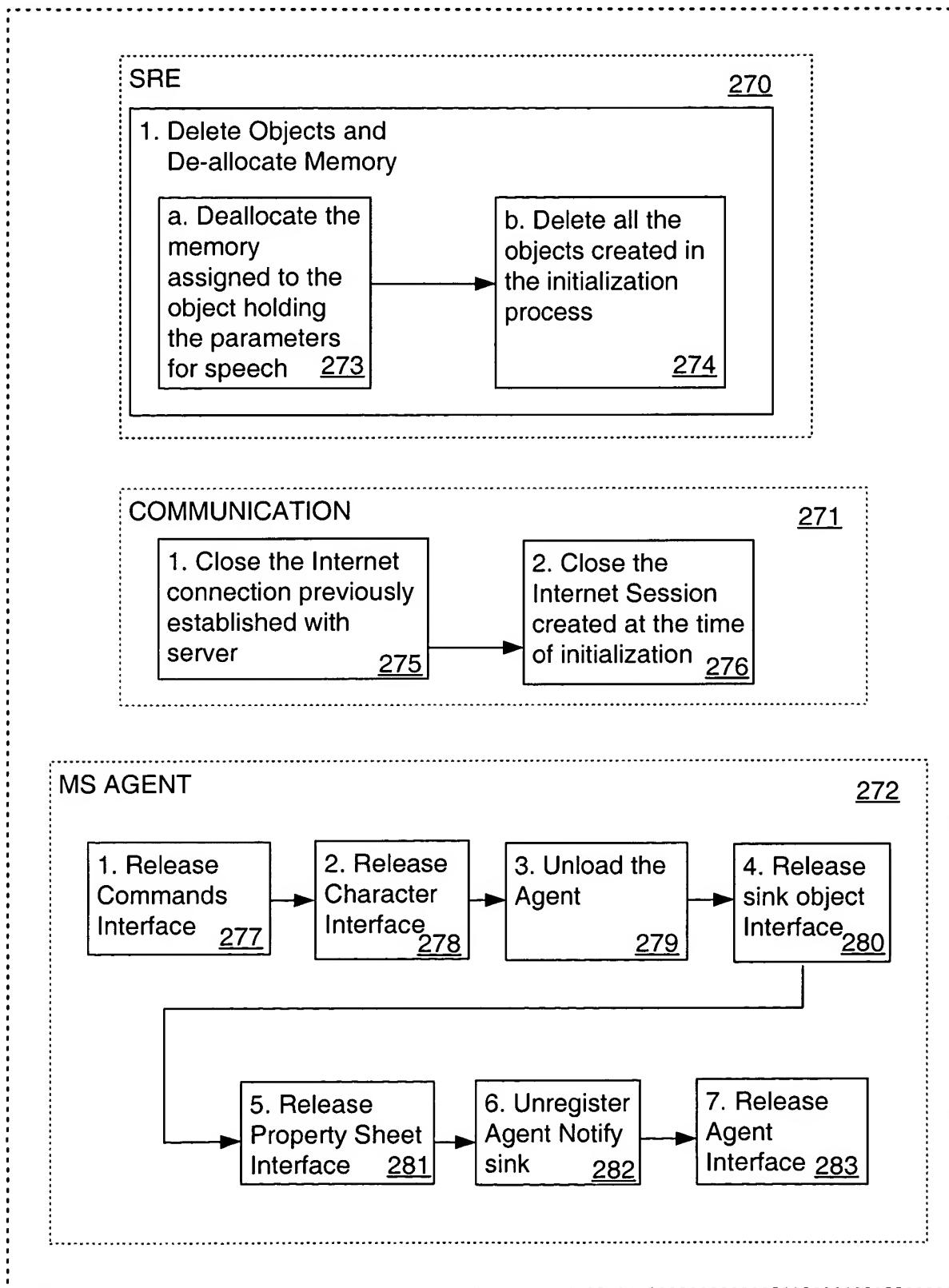
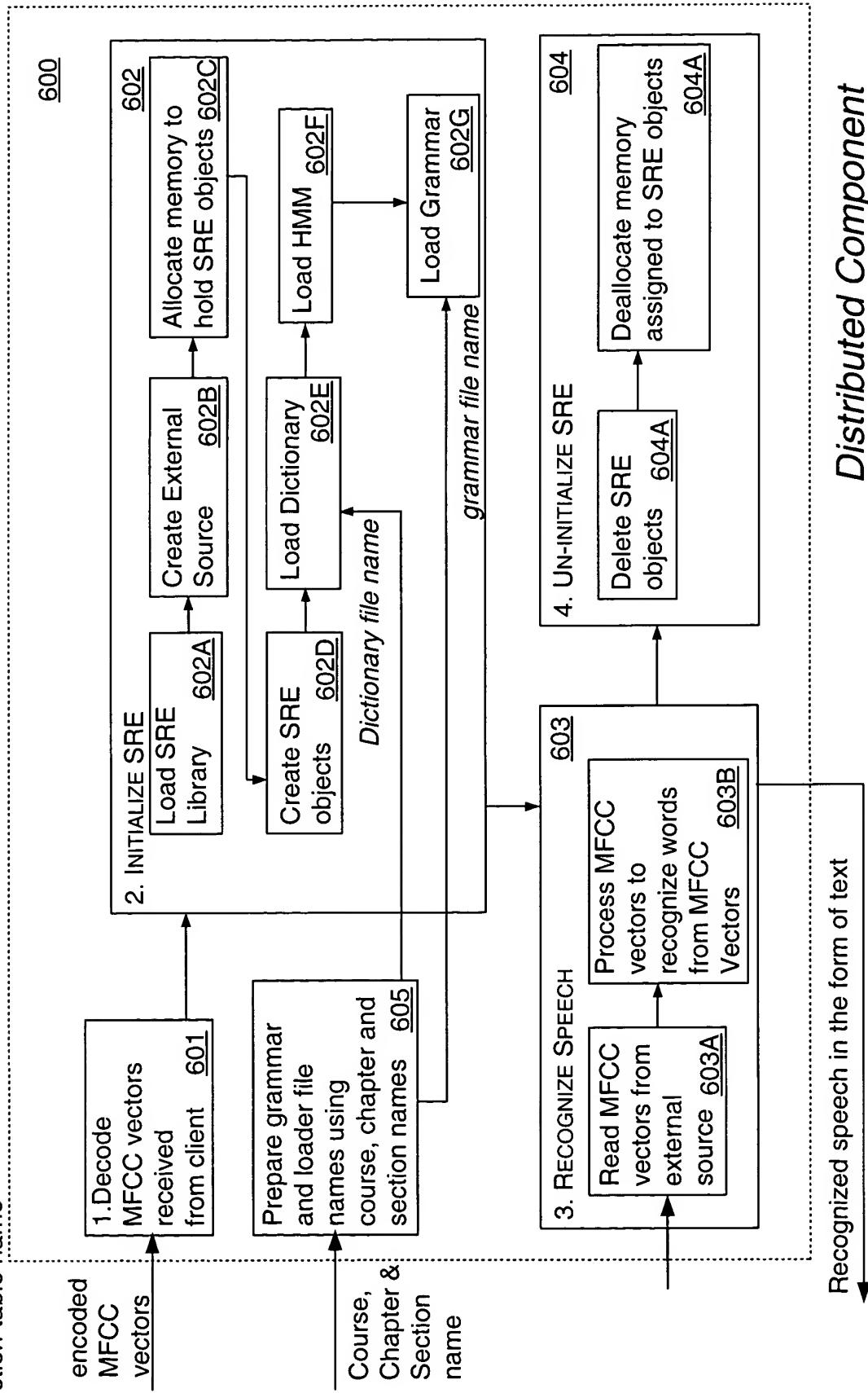


Fig. 4A

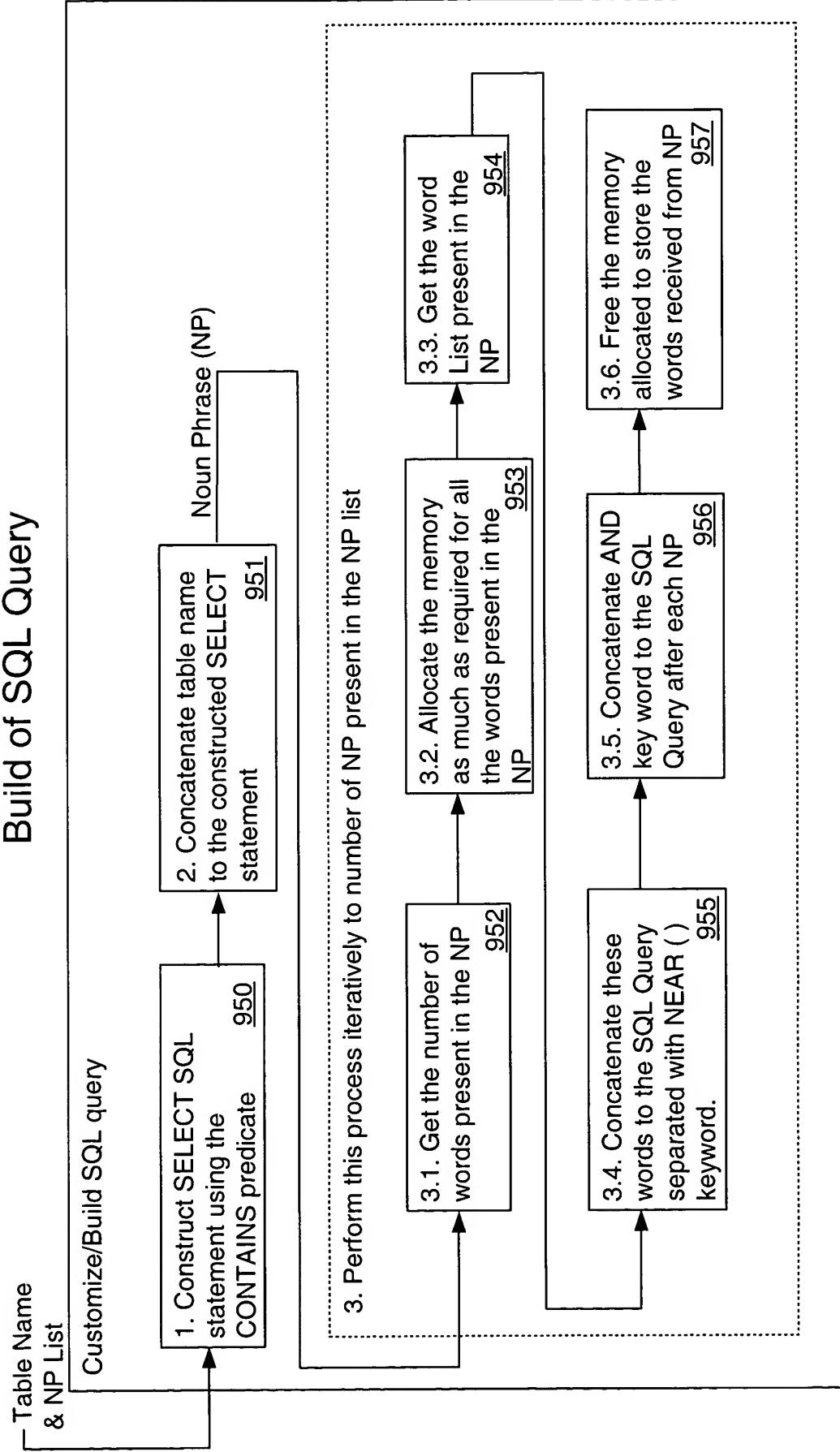
Note: course-DB name  
chapter-table name  
Section-table name



# *Distributed Component of SRE at Server-Side*

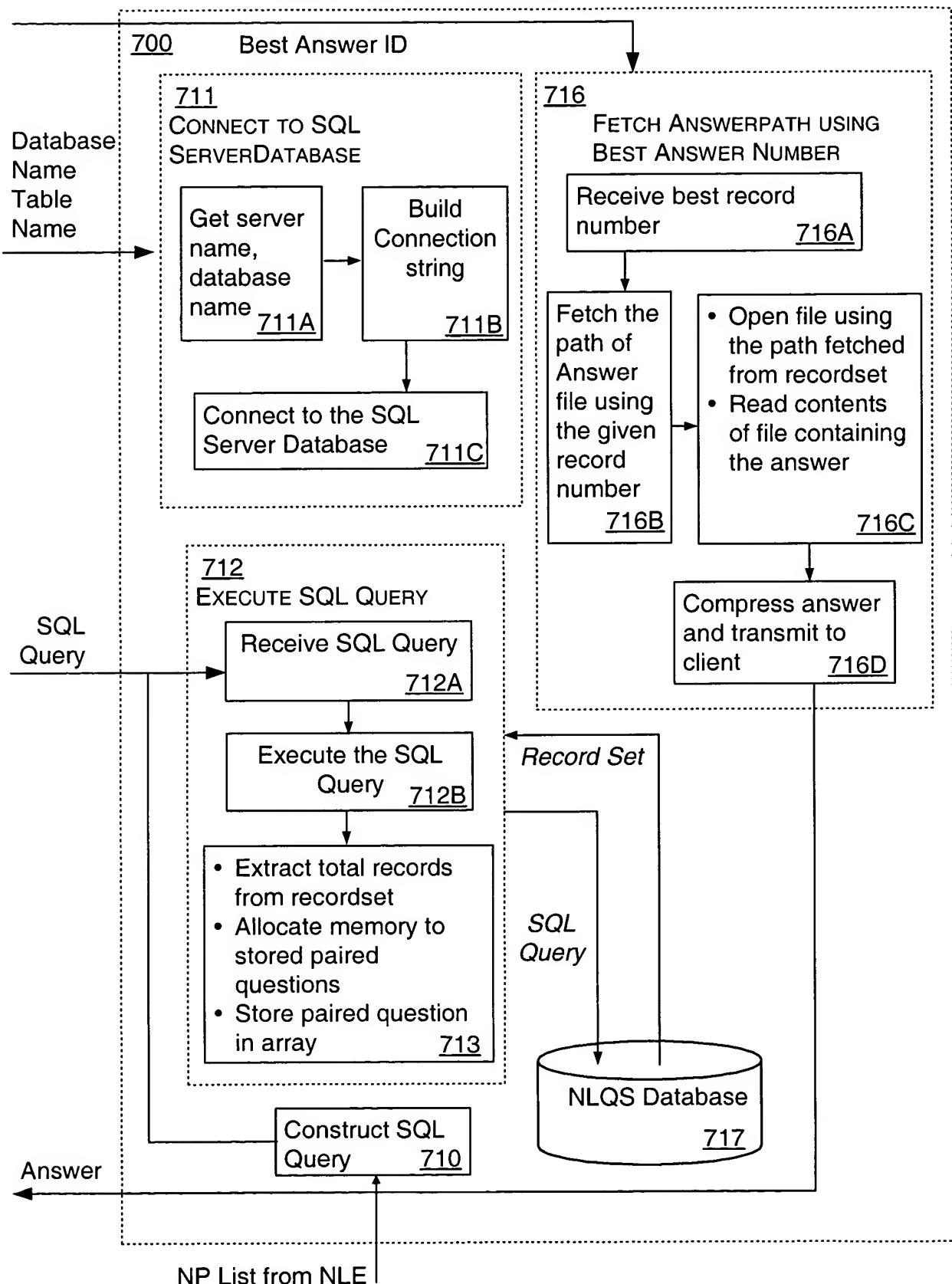
*Fig. 4B*

Build of SQL Query



*Fig. 4C*

Server-side DBProcess DLL



*Fig. 4D*

Note: PQ - Paired Question Int rfac Logic between  
 NP- Noun Phrase NLE and DBProcess.DLL  
 Red Line - I / O

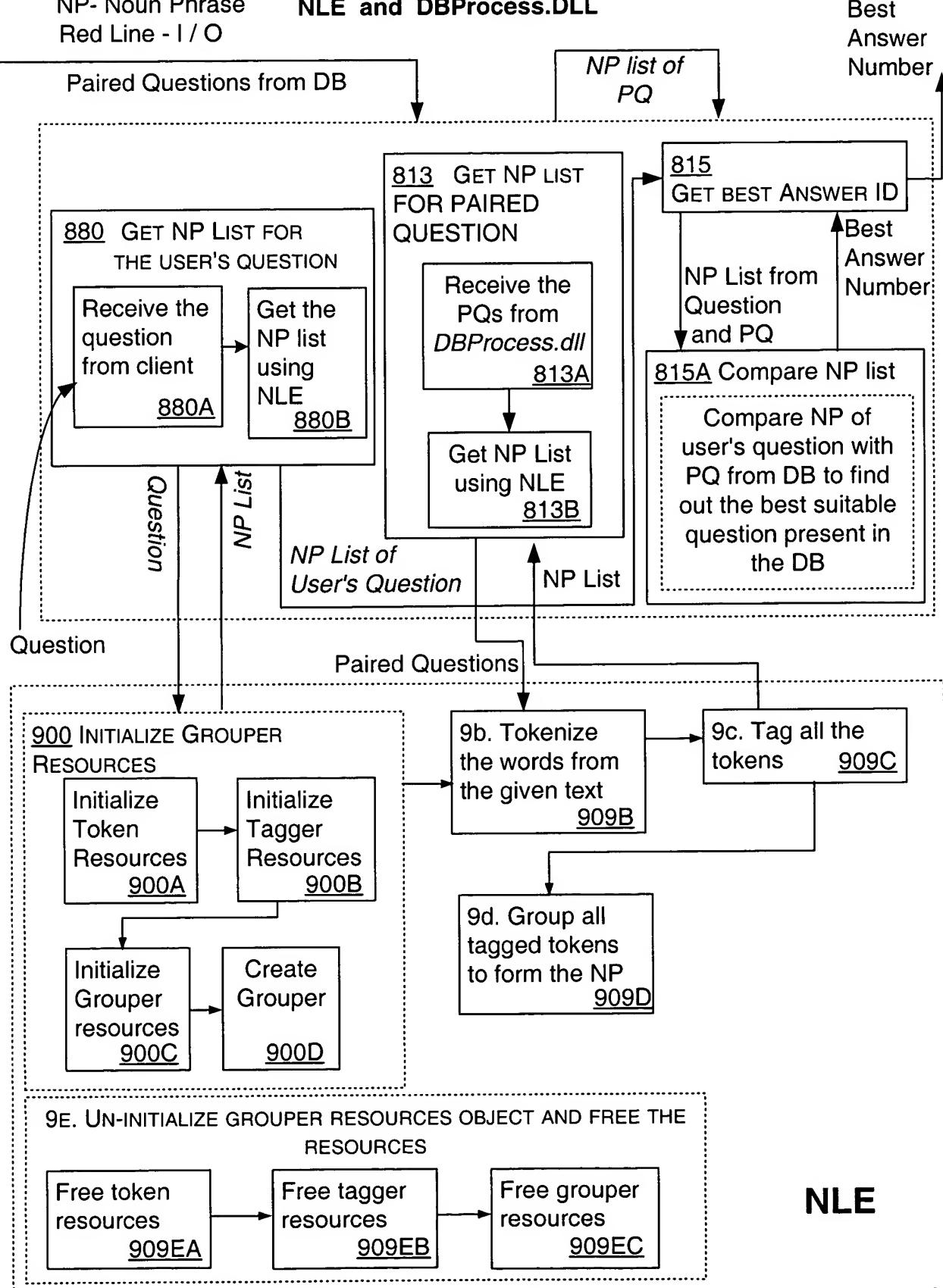
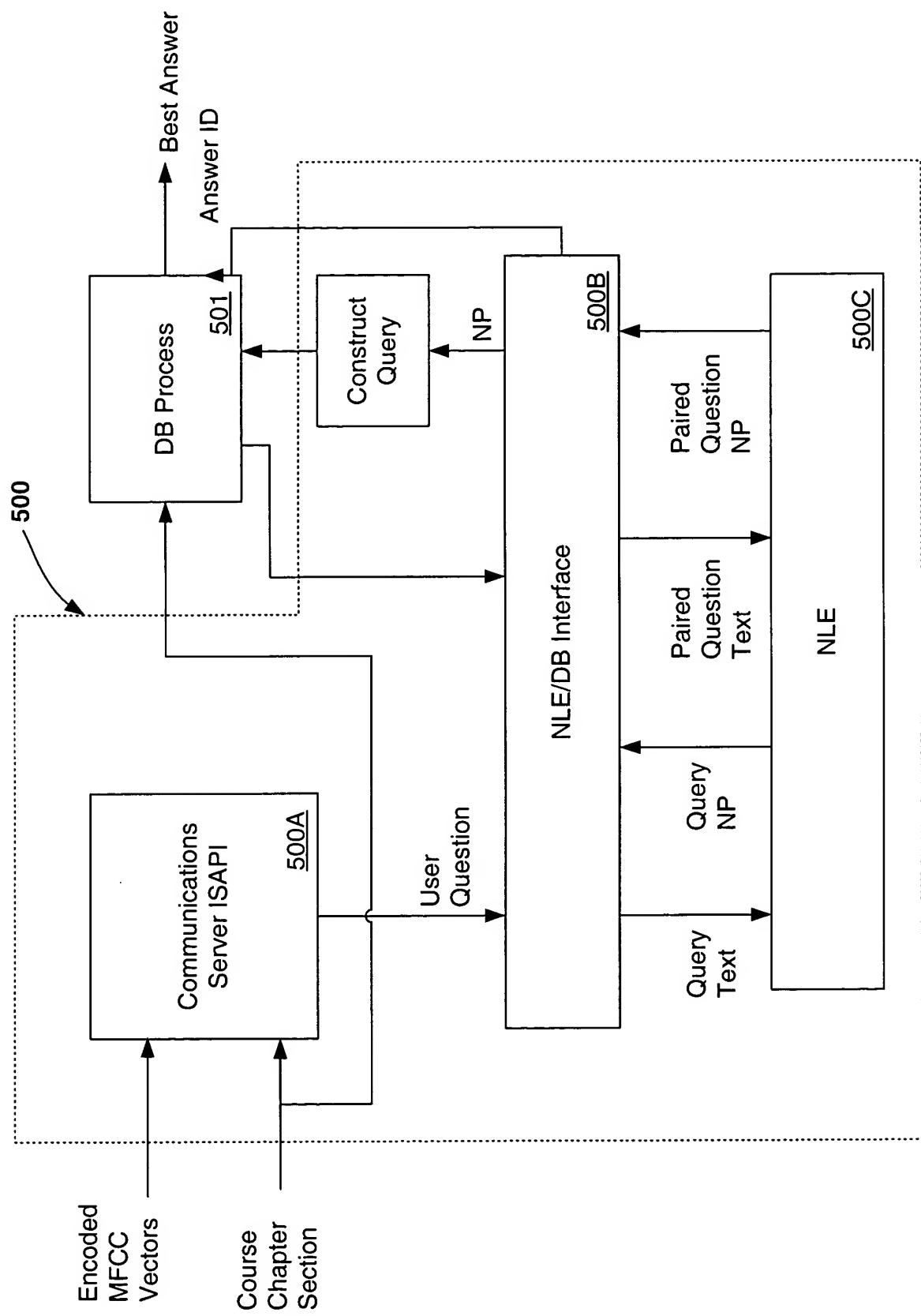
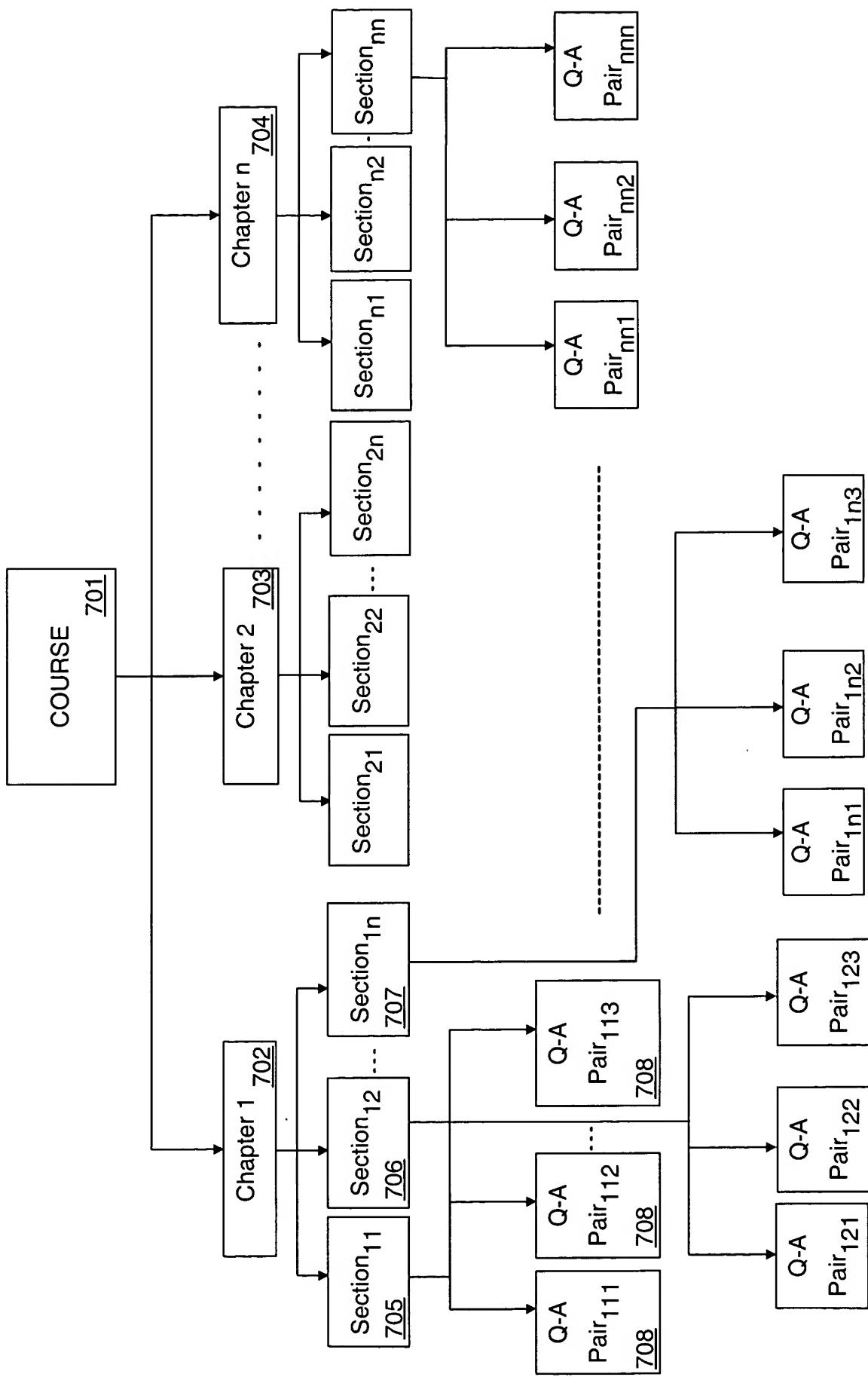


Fig. 5



*Fig.6*



*Fig. 7A*

FIELD NAME <u>701A</u>	DATA TYPE <u>702A</u>	SIZE <u>703A</u>	NULL <u>704A</u>	PRIMARY KEY <u>705A</u>	INDEXED? <u>706A</u>
ChapterName <u>707A</u>	Varchar	255	No	No	Yes
SectionName <u>708A</u>	Varchar	255	No	No	Yes

*Fig. 7B*

FIELD NAME <u>720</u>	DATA TYPE <u>721</u>	SIZE <u>722</u>	NULL <u>723</u>	PRIMARY KEY <u>724</u>	INDEXED? <u>725</u>
Chapter_ID <u>726</u>	Integer		No	Yes	Yes
Answer_ID <u>727</u>	Char	5	No	UNIQUE	Yes
Section_Name <u>728</u>	Varchar	255	No	UNIQUE	Yes
Answer_Title <u>729</u>	Varchar	255	Yes	No	Yes
PairedQuestion <u>730</u>	Text	16	No	No	Yes (Full-Text)
AnswerPath <u>731</u>	Varchar	255	No	No	Yes
Creator <u>732</u>	Varchar	50	No	No	Yes
Date_of_Creation <u>733</u>	Date	-	No	No	Yes
Date_of_Modification <u>734</u>	Date	-	No	No	Yes

Fig. 7C

Field	Description
<u>720</u>	
<u>AnswerID</u>	An integer - automatically incremented for user convenience
<u>Section_Name</u>	Name of section to which the particular record belongs. This field along with AnswerID has to be made primary key
<u>Answer_Title</u>	A short description of the answer
<u>PairedQuestion</u>	Contains one or more combinations of questions for the related answer whose path is stored in the next column AnswerPath
<u>AnswerPath</u>	Contains the path of text file, which contains the answer to the related questions stored in the previous column
<u>Creator</u>	Name of content creator
<u>Date_of_Creation</u>	Date on which content has been added
<u>Date_of_Modification</u>	Date on which content has been changed or modified

*Fig. 7D*

FIELD	740	DATA TYPE	741	SIZE	742	NULL	743	PRIMARY KEY	744	INDEXED	745
Answer_ID	746	Char		5		No		Yes		Yes	
Answer_Title	747	Varchar		255		Yes		No		No	
PairedQuestion	748	Text		16		No		No		Yes (Full-Text)	
Answer_Path	749	Varchar		255		No		No		No	
Creator	750	Varchar		50		No		No		No	
Date_of_Creation	751	Date		-		No		No		No	
Date_of_Modification	752	Date		-		No		No		No	

Fig. 8

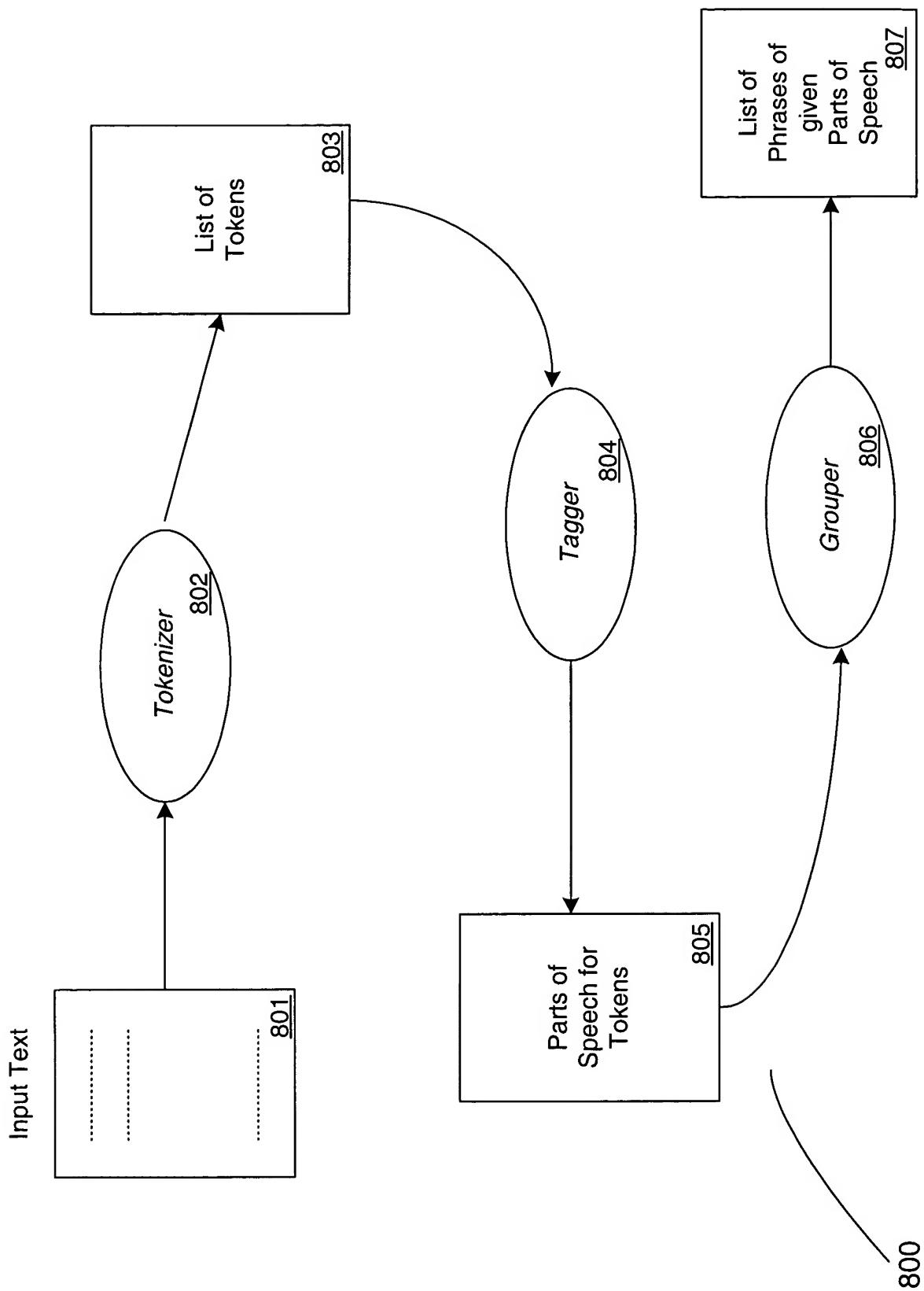


Fig. 9

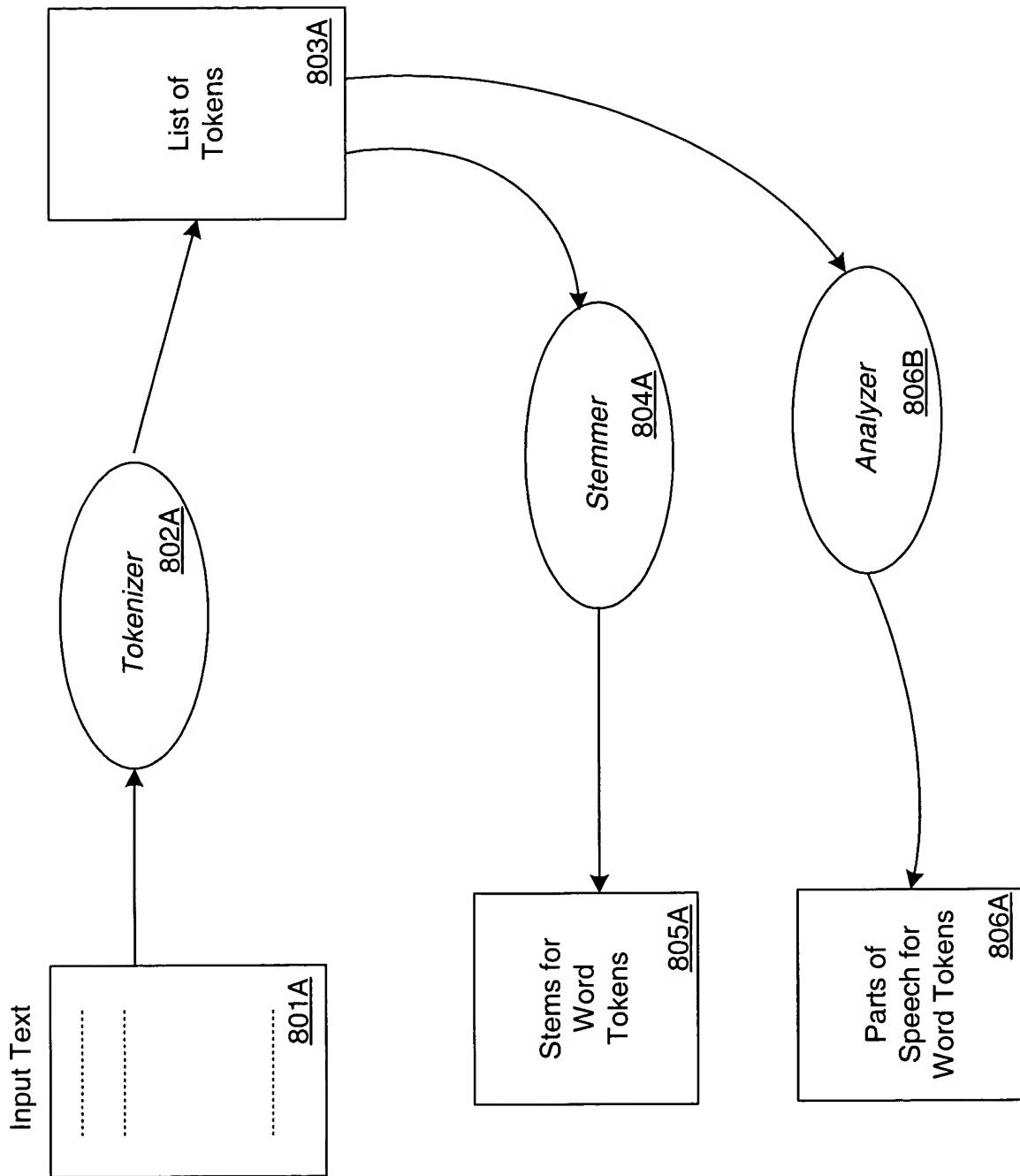
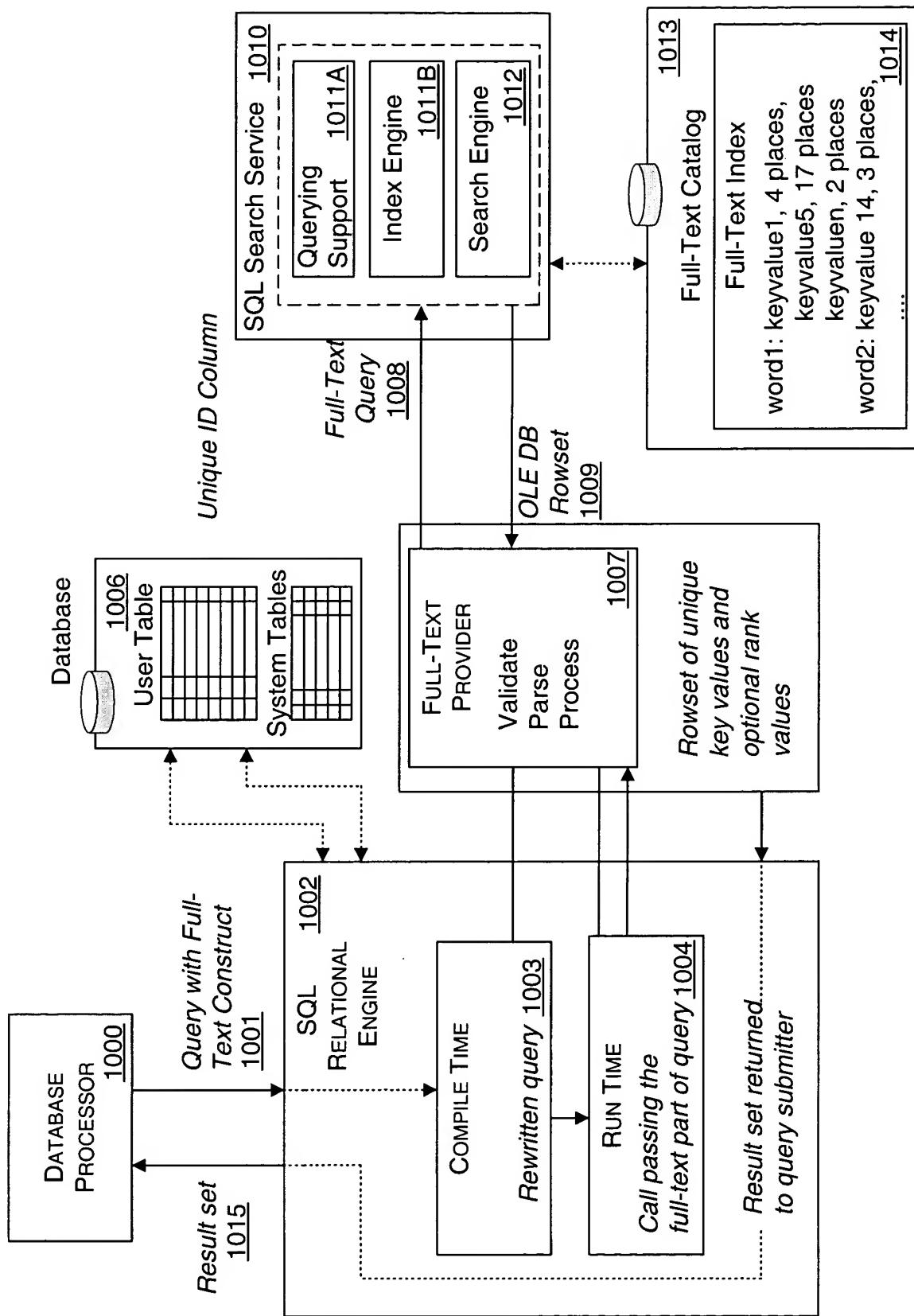


Fig. 10



*Fig. 11A*

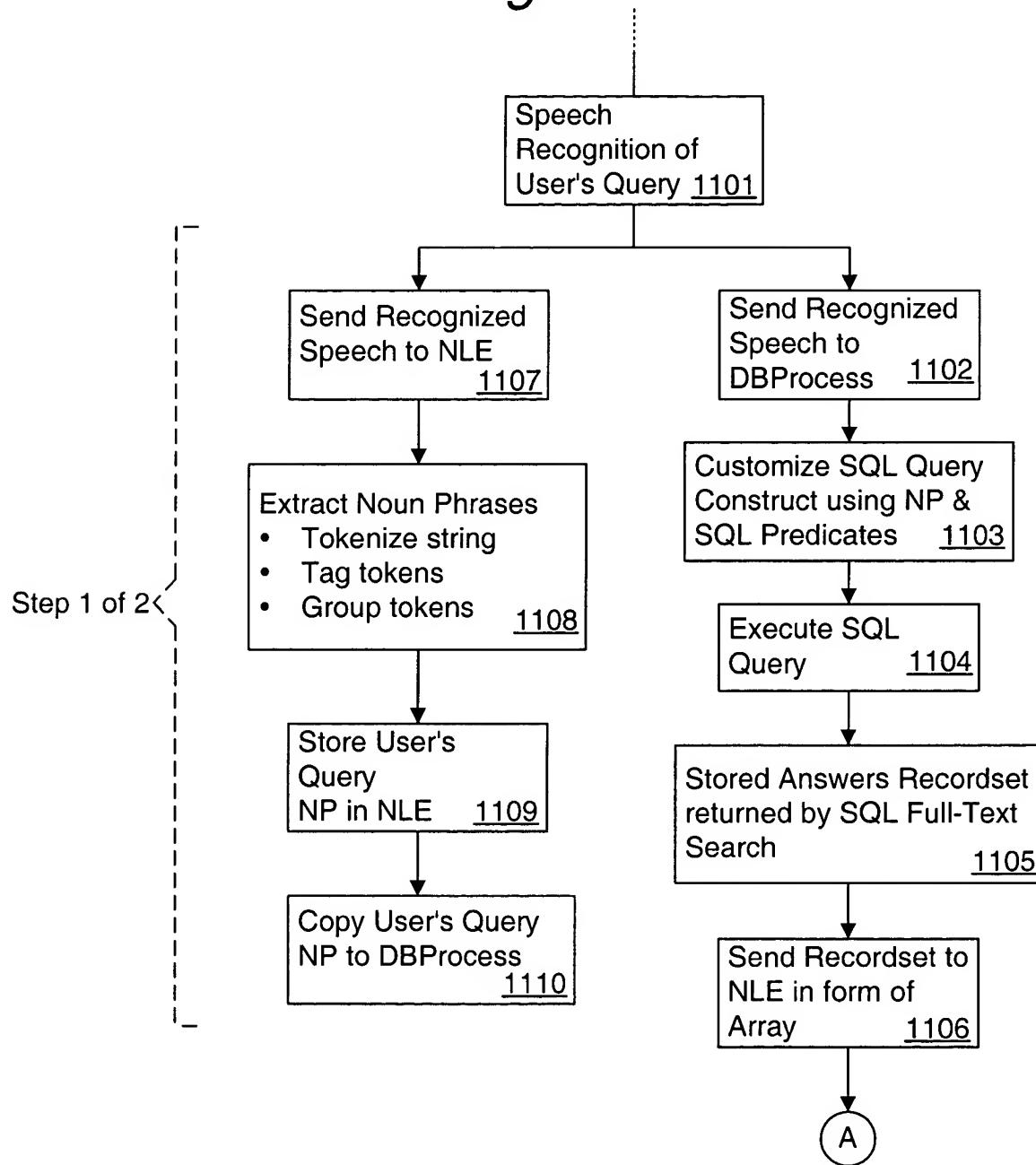
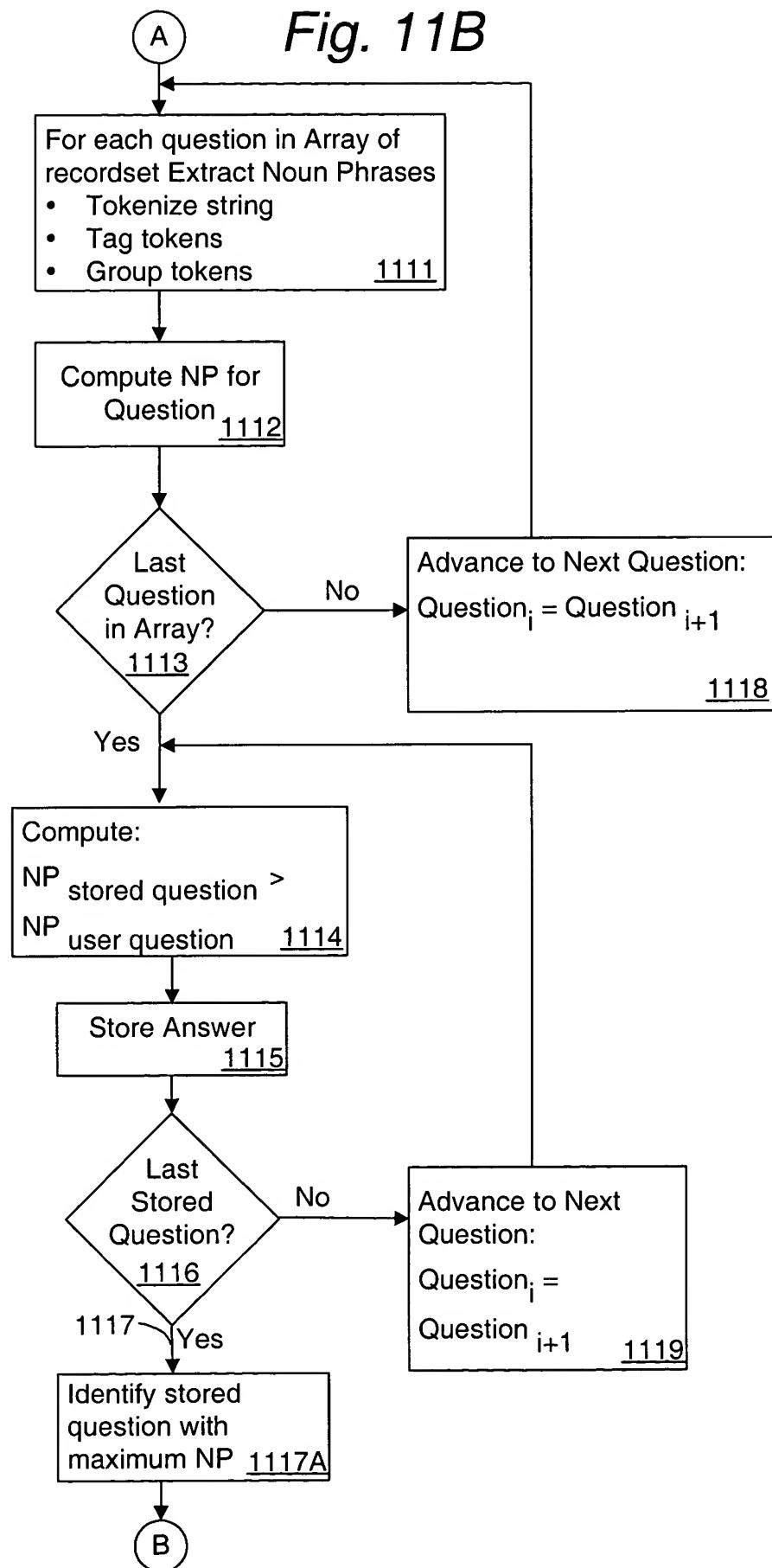
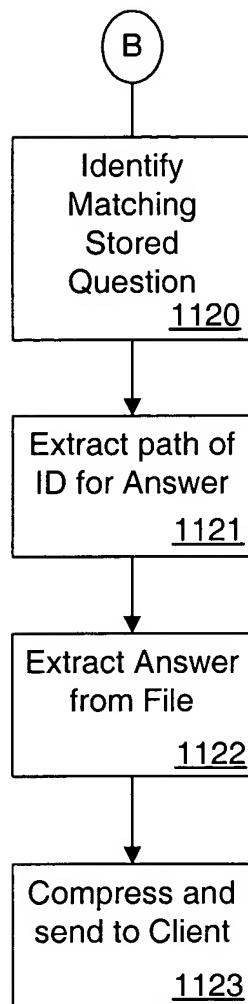


Fig. 11B



*Fig. 11C*



**Fig. 12**

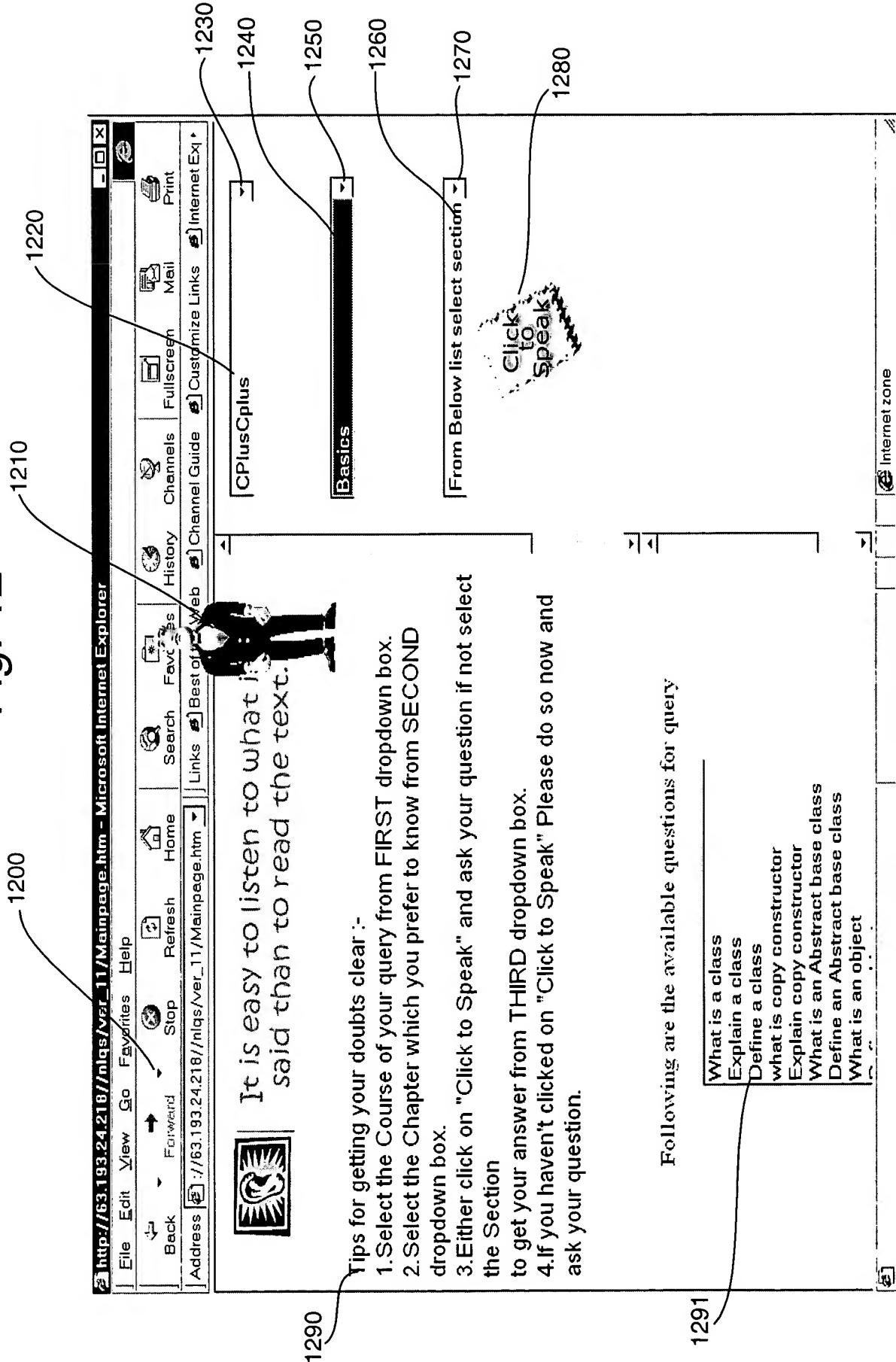


Fig. 13

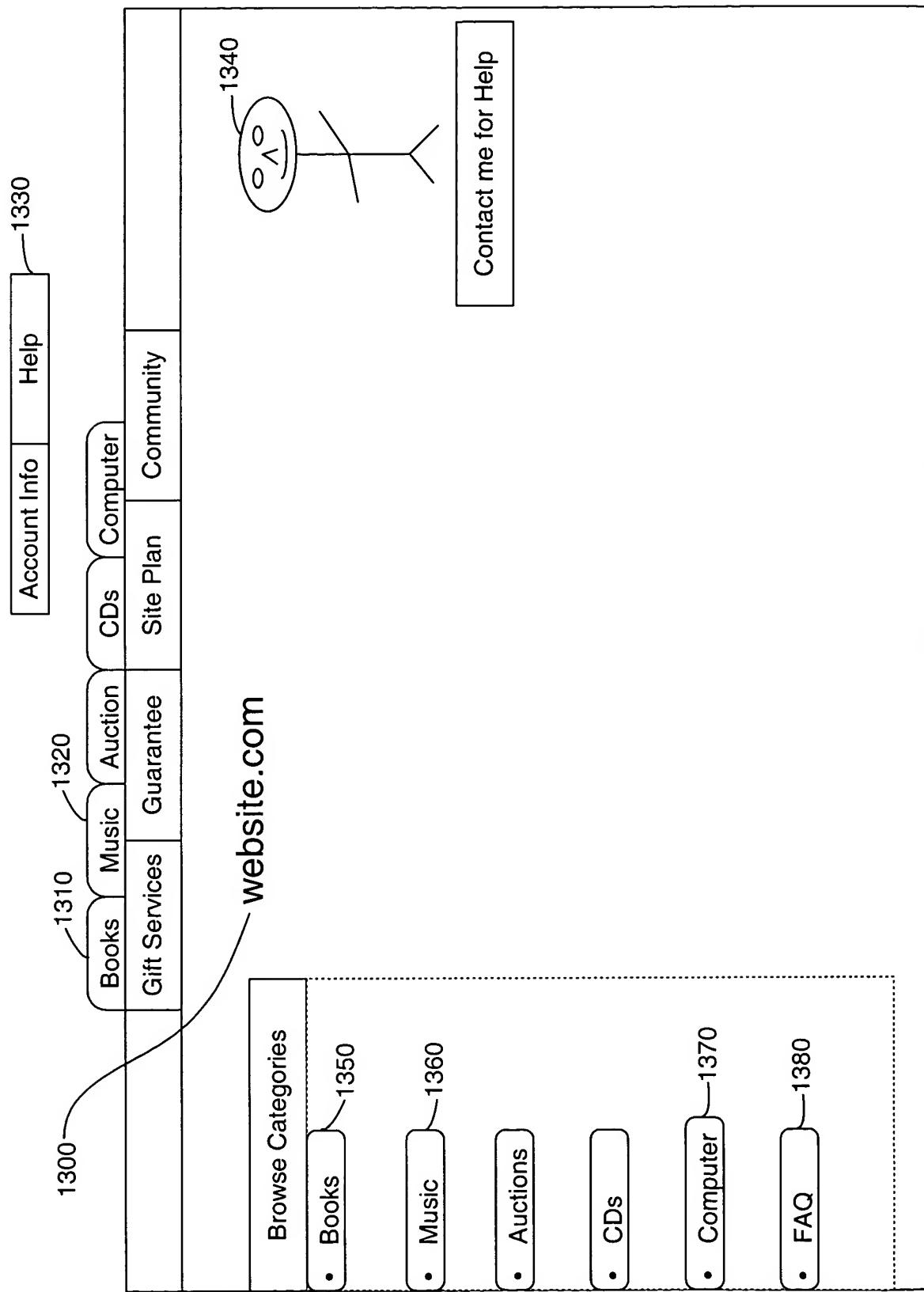


Fig. 14

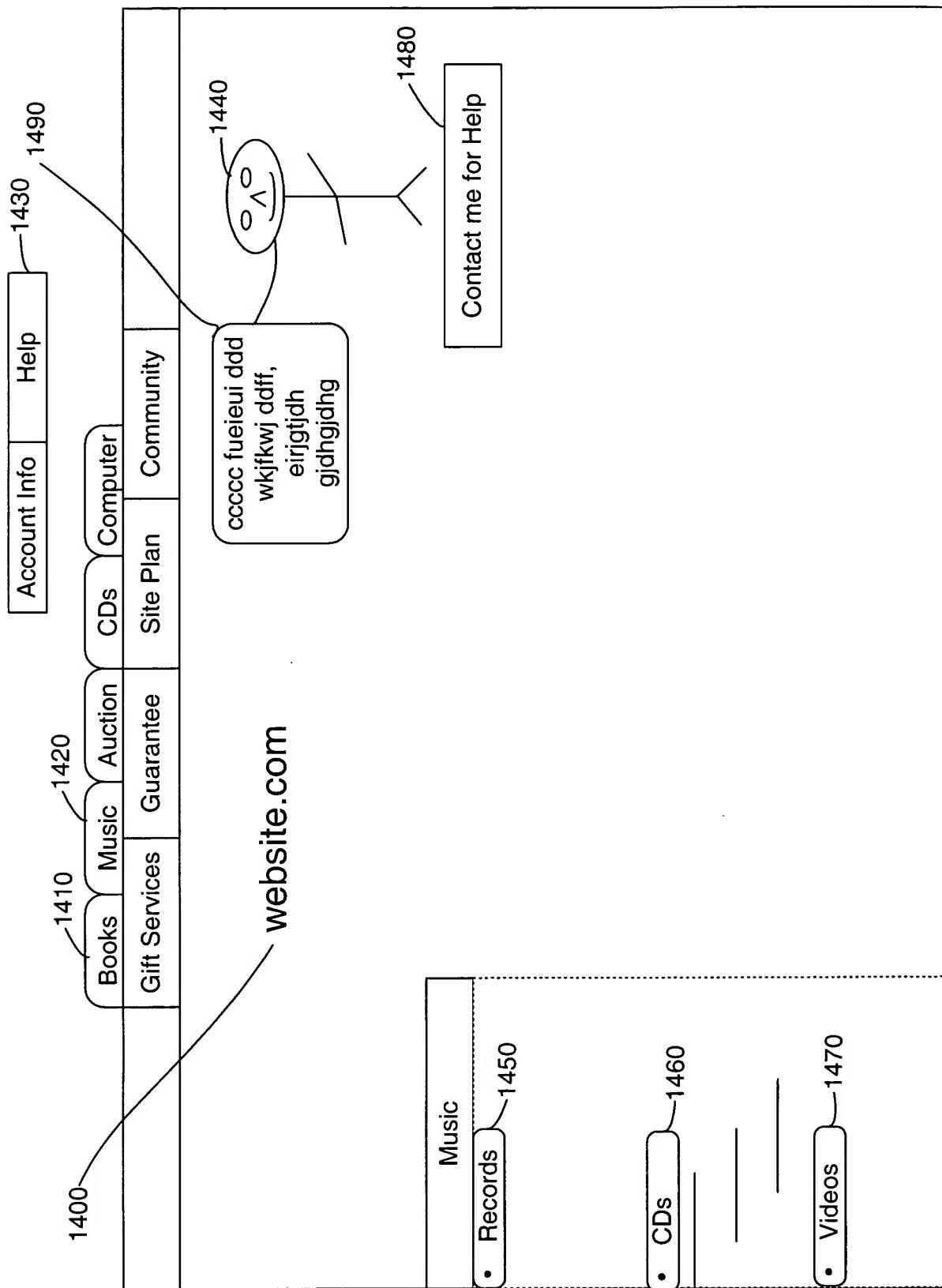


Fig. 15

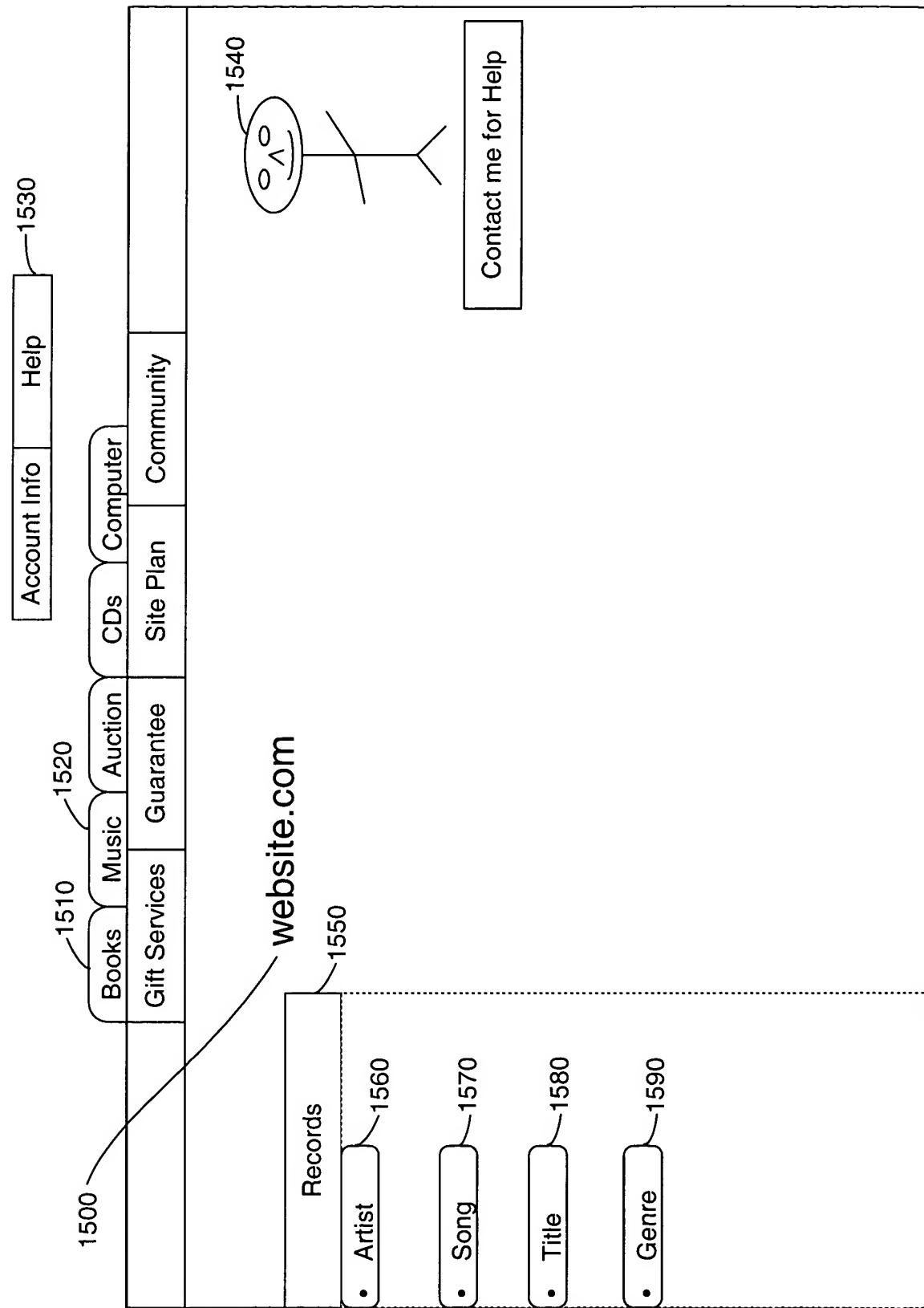


Fig. 16

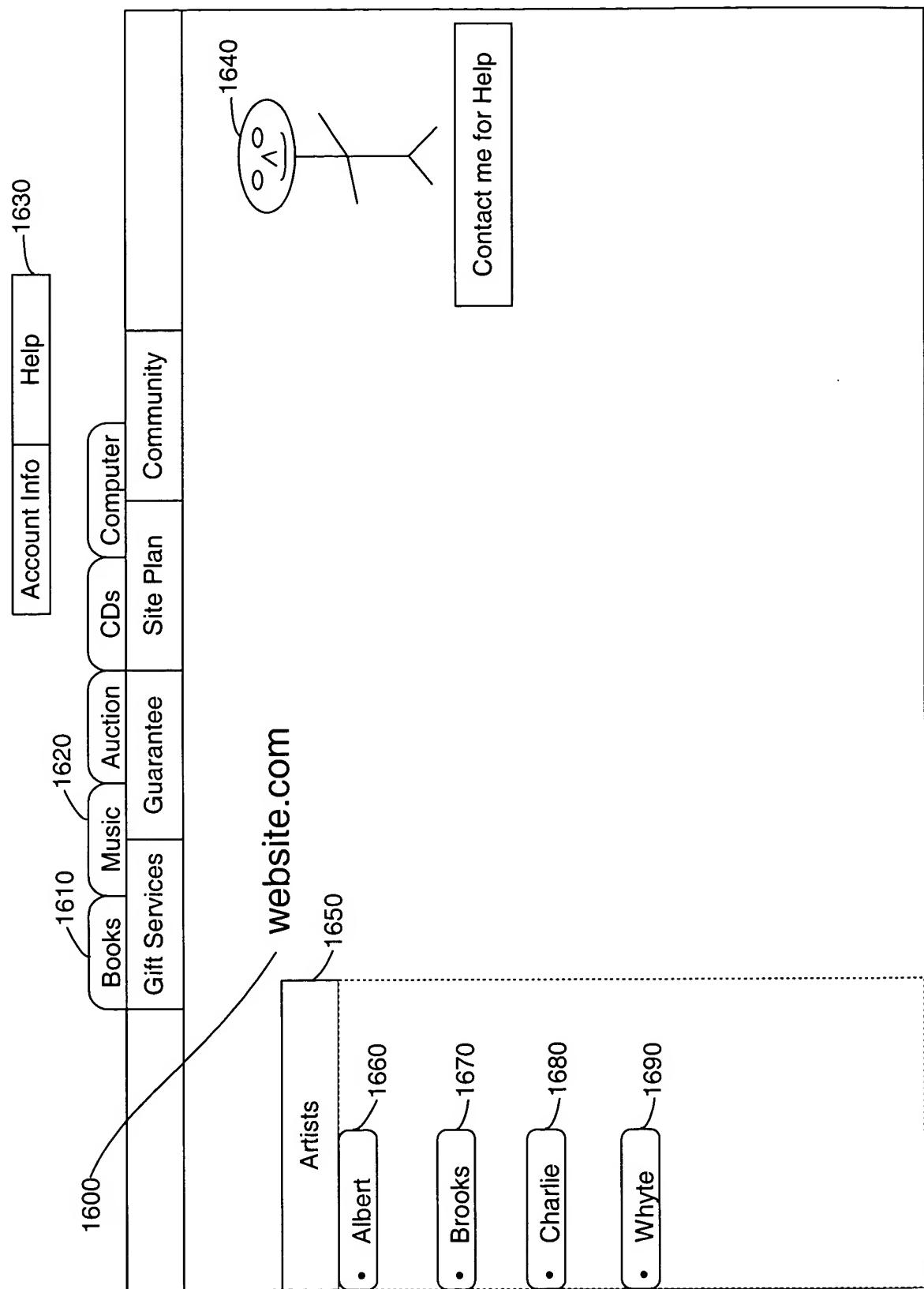
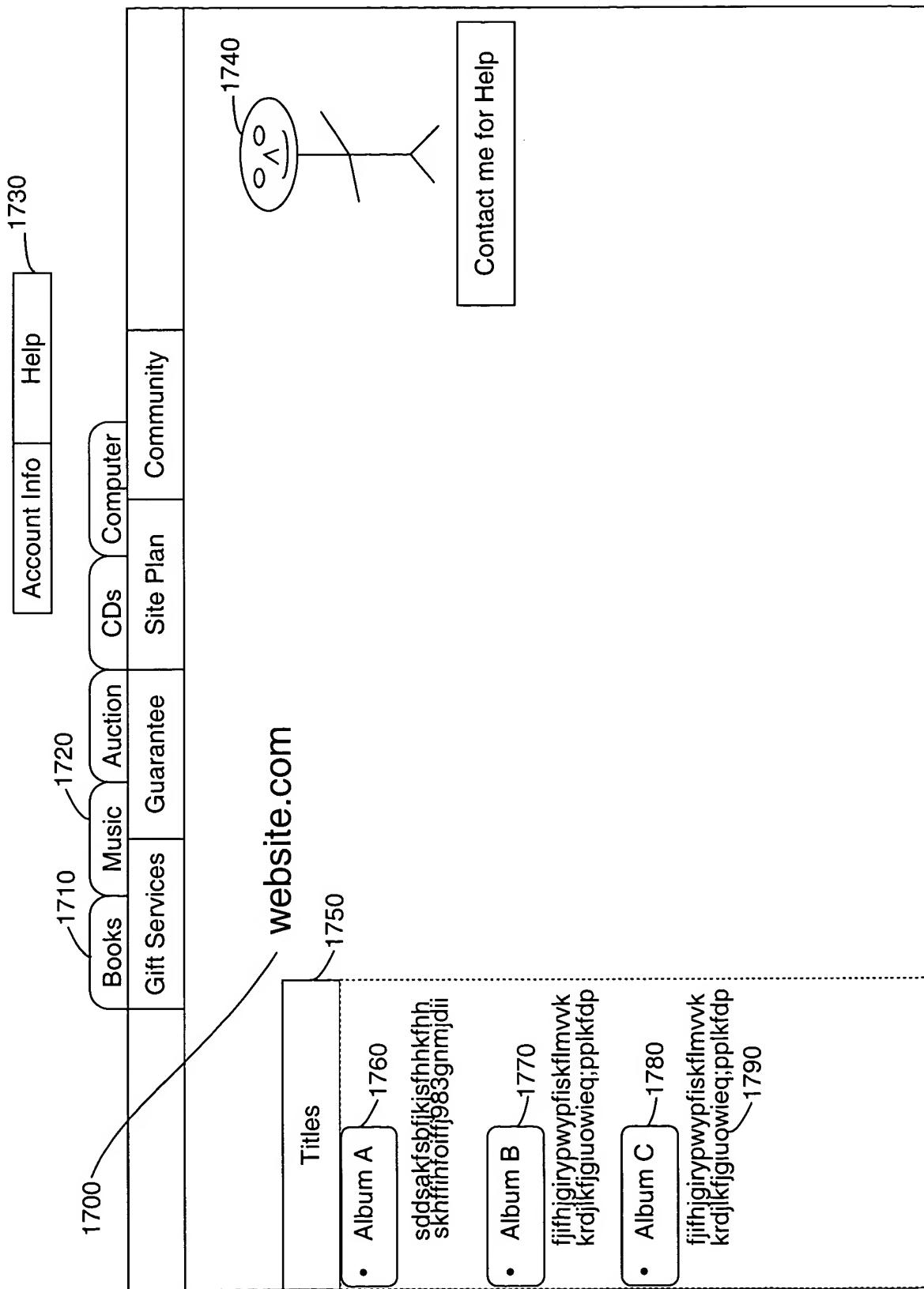


Fig. 17



*Fig. 18A*

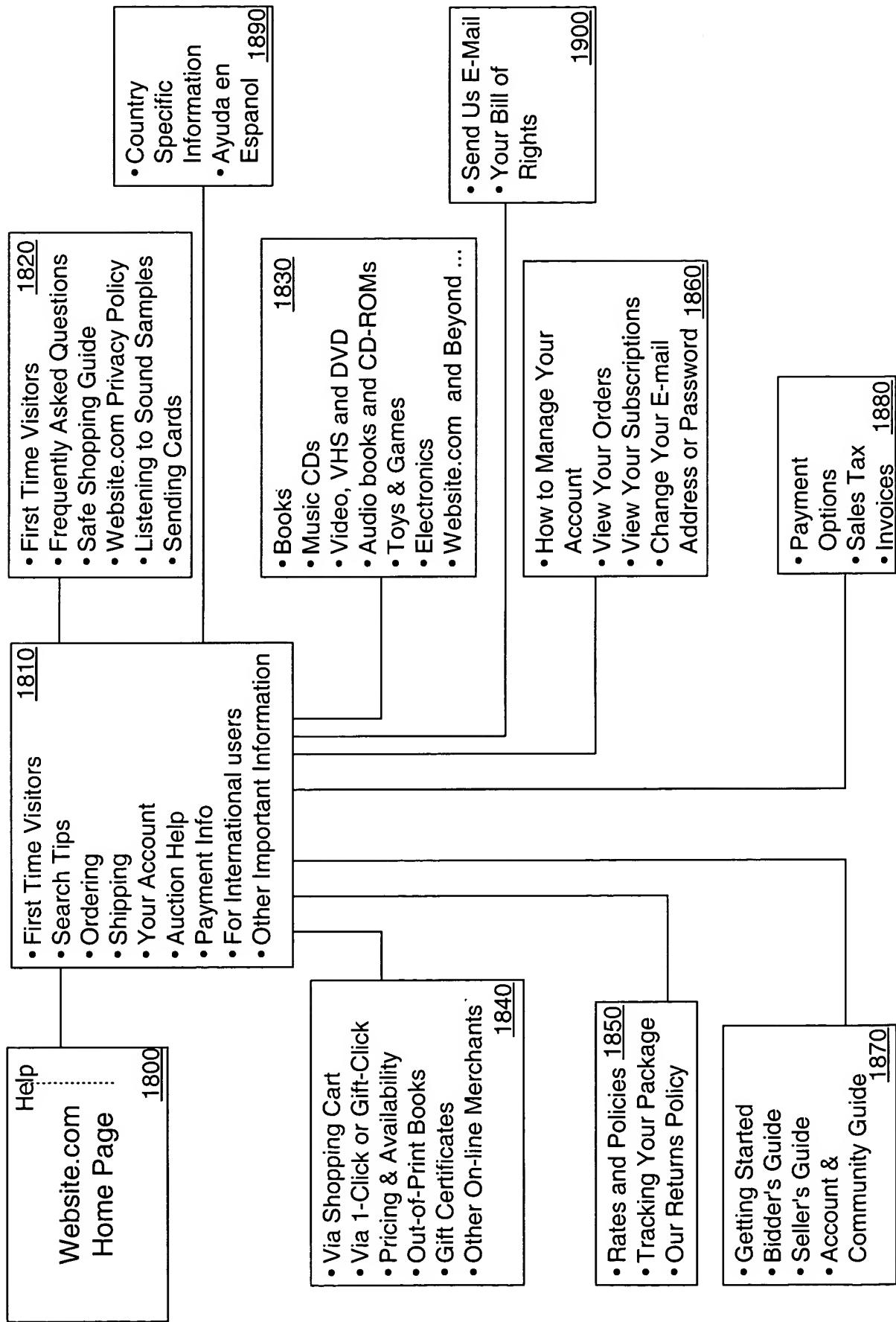
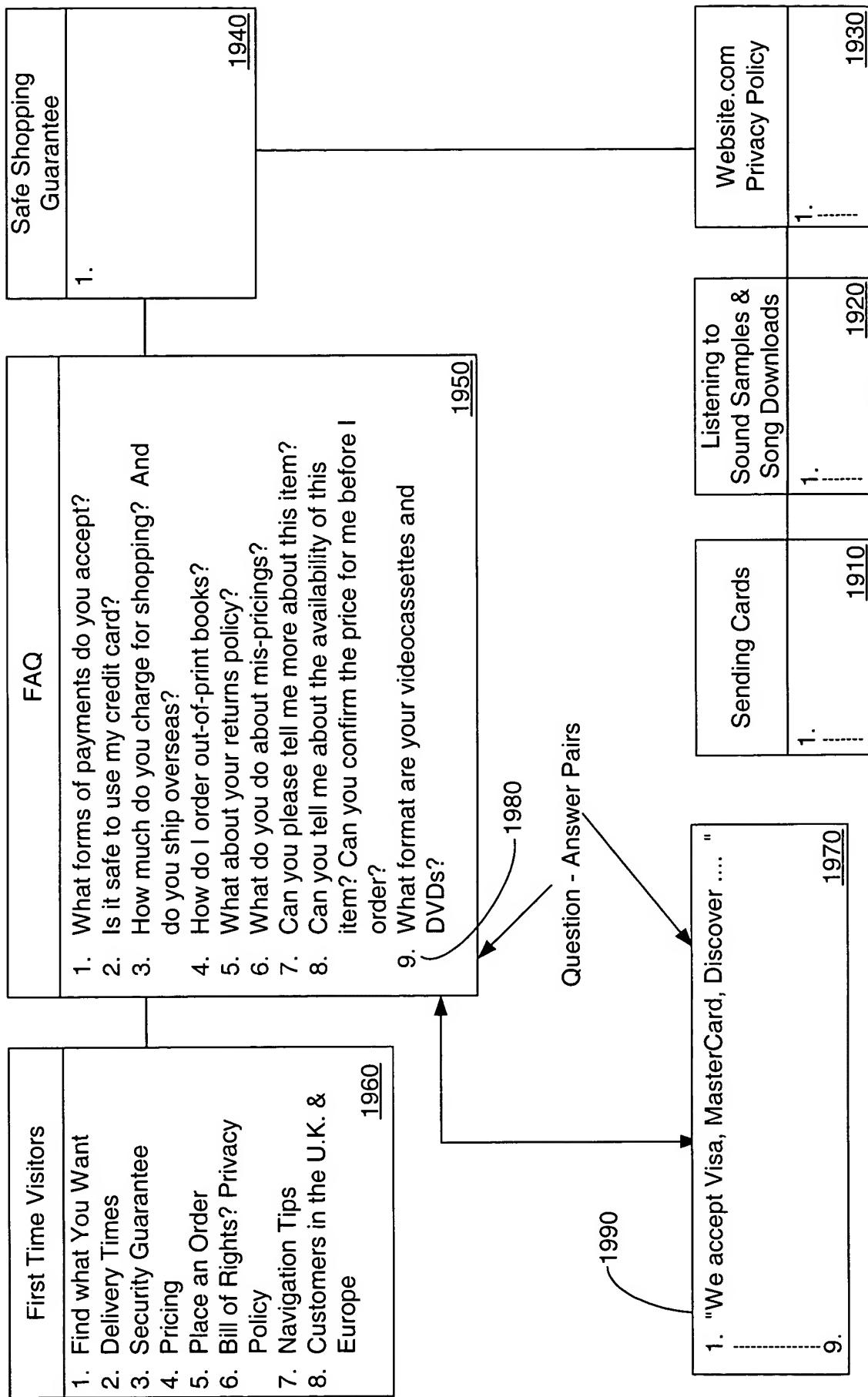
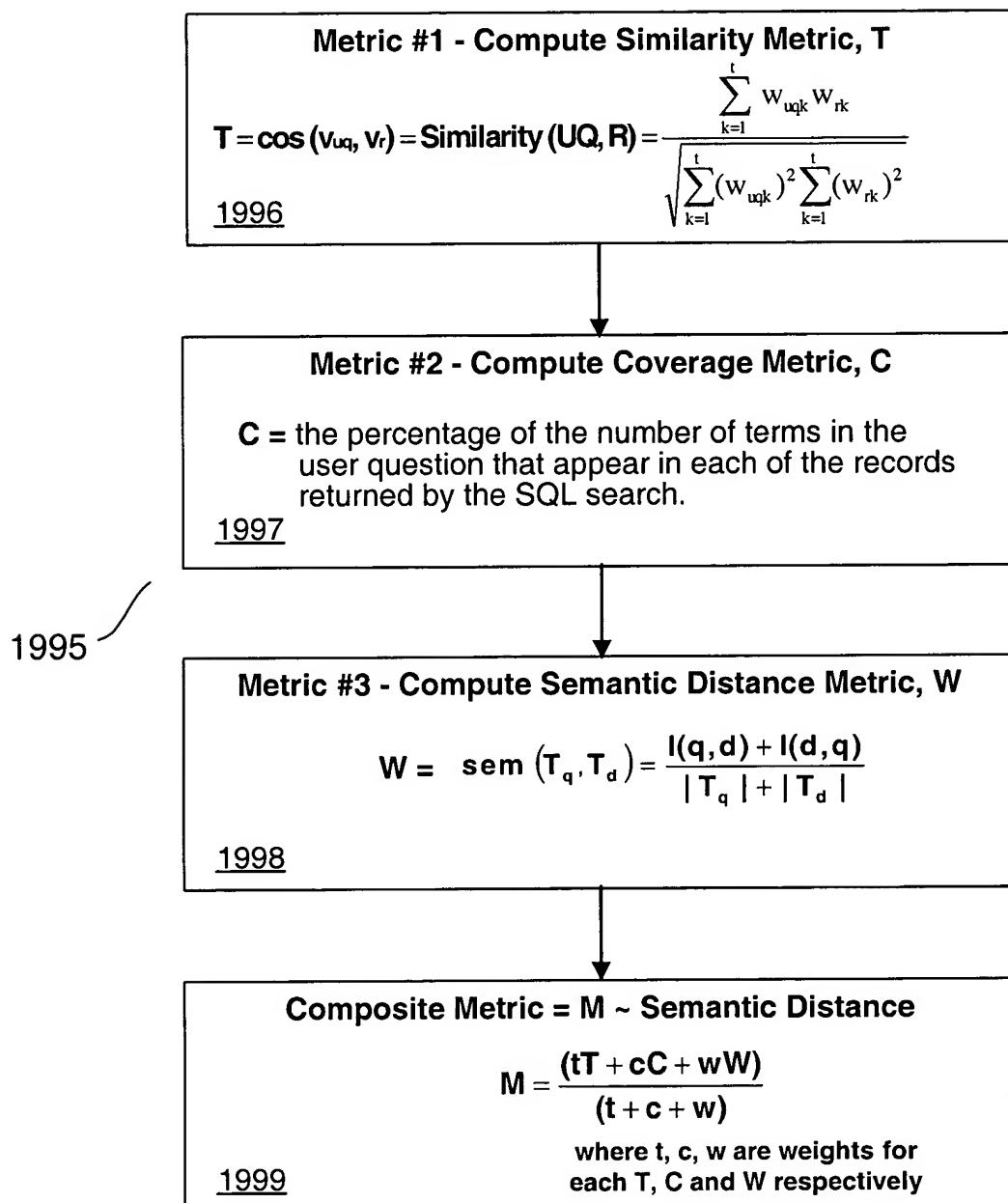


Fig. 18B



*Fig. 19*

Computing Semantic Distance  
between User Query and Stored Question



*Fig. 20*

Populating the Speech Lattice with  
Semantically Variant Questions

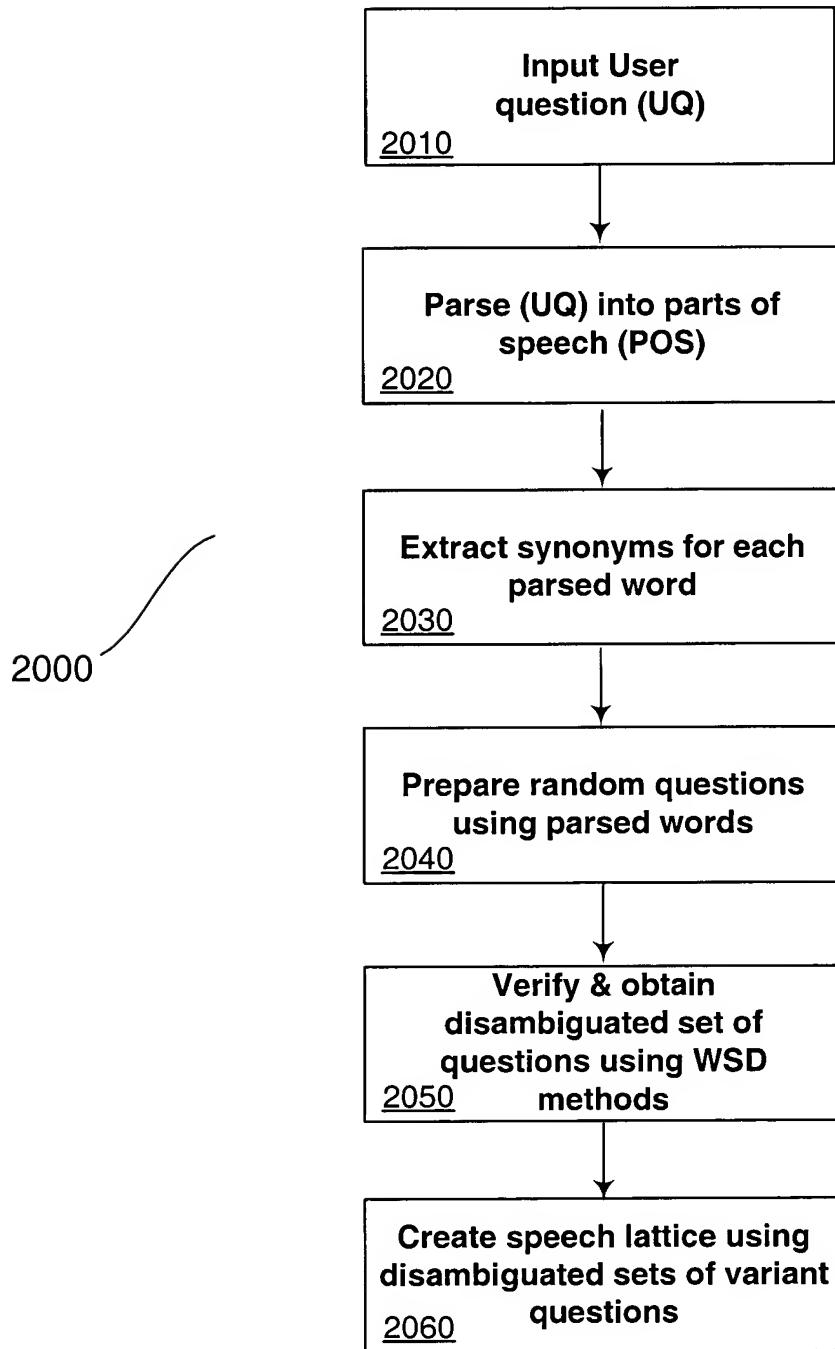


Fig. 21

## Integrated NLQS Algorithm that combines WordNet-based Semantic- and Statistics-based Processing

Integrated NLE Algorithm: Statistics- and Semantic-based Natural Language Processing	
1.	Query the database using the <b>LIKE</b> predicate for the exact <b>UQ</b> .
2.	Decompose <b>UQ</b> into noun phrases, verbs and other parts of speech and store into array
3.	Query the database using the <b>CONTAINS</b> predicate for <b>NPs</b> and
	<b>Nouns</b>
a.	If the result set is == 0 then use <b>FREETEXT</b>
b.	Else - If no return, go to WordNet semantic processing (no direct match)
c.	If the result set is == 1 then go to step 6
d.	Else if the result set is > 1 then go to step 4
4.	Query the result set using the <b>CONTAINS</b> predicate for the next preferred part of speech - e.g. <b>Verbs</b> , then <b>Adjectives</b> , then
	<b>Adverbs</b>
a.	If the result set is == 0 then revert to the previous <b>PQ</b> list and go to step 5.
b.	If the result set is == 1 then go to step 6
c.	Else if the result set is > 1 then repeat 4 with the next part of speech e.g. adjective
5.	Now decompose the remaining <b>PQs</b> using NLE parser into the various parts of speech. Then do comparisons of the <b>NPs</b> , <b>Verbs</b> between the <b>PQs</b> and the <b>UQ</b> . Select the <b>PQ</b> with the highest score. Go to step 6 with selected <b>PQ</b>
6.	Return the answer corresponding to the selected question ( <b>UQ</b> or <b>PQ</b> )
7.	If more than 2 questions have the same rank, then go to WordNet semantic processing